

7.0 "A" DIVISION LOCAL RULES

- 7.1 Players will pitch the entire season.
- 7.2 There are no walks. In the case of ball four (4) thrown by the player pitcher, a coach from the batting team will pitch using the existing ball/strike count until the batter either hits a fair ball or strikes out. The umpire will call balls/strikes when both the player and the coach are pitching. There will be a maximum of four (4) pitches made to each batter by the coach pitcher. If a batter is hit by a pitch from the coach pitcher, it will be considered a ball only, except if it is a fourth pitch, then it will be considered no pitch. The batter is out if he/she does not hit the fourth pitch. A batter cannot be out on a foul ball.
- 7.3 Coach pitchers must pitch overhand and from the pitching rubber. The player pitcher must stand no closer to the plate than the pitching rubber and no farther than 3' to the side or behind the coach pitcher.
- 7.4 There are no bunts allowed.
- 7.5 Base runners cannot advance unless the ball is hit. There are no wild pitches or passed balls.
- 7.6 Nine (9) players are allowed on the field while on defense. Three of those players must be outfielders and the outfielders must play no closer than twenty (20) feet behind the base paths.
- 7.7 The infield fly rule does not apply.
- 7.8 Each player must play at least one inning per game at an infield position as game lengths permit. The catcher position is considered an infield position.
- 7.9 Managers/coaches may warm up pitchers and two (2) adult manager/coaches may coach the bases.
- 7.10 No protests are permitted in the Single A division.
- 7.11 Games will consist of six (6) innings with a time limit of one hour and forty-five minutes. No new innings can start after an hour and 45 minutes of play.
- 7.12 A pitcher may not start pitching to a new batter after he has thrown 50 pitches in a single day. A pitcher cannot pitch more than six outs in a game.